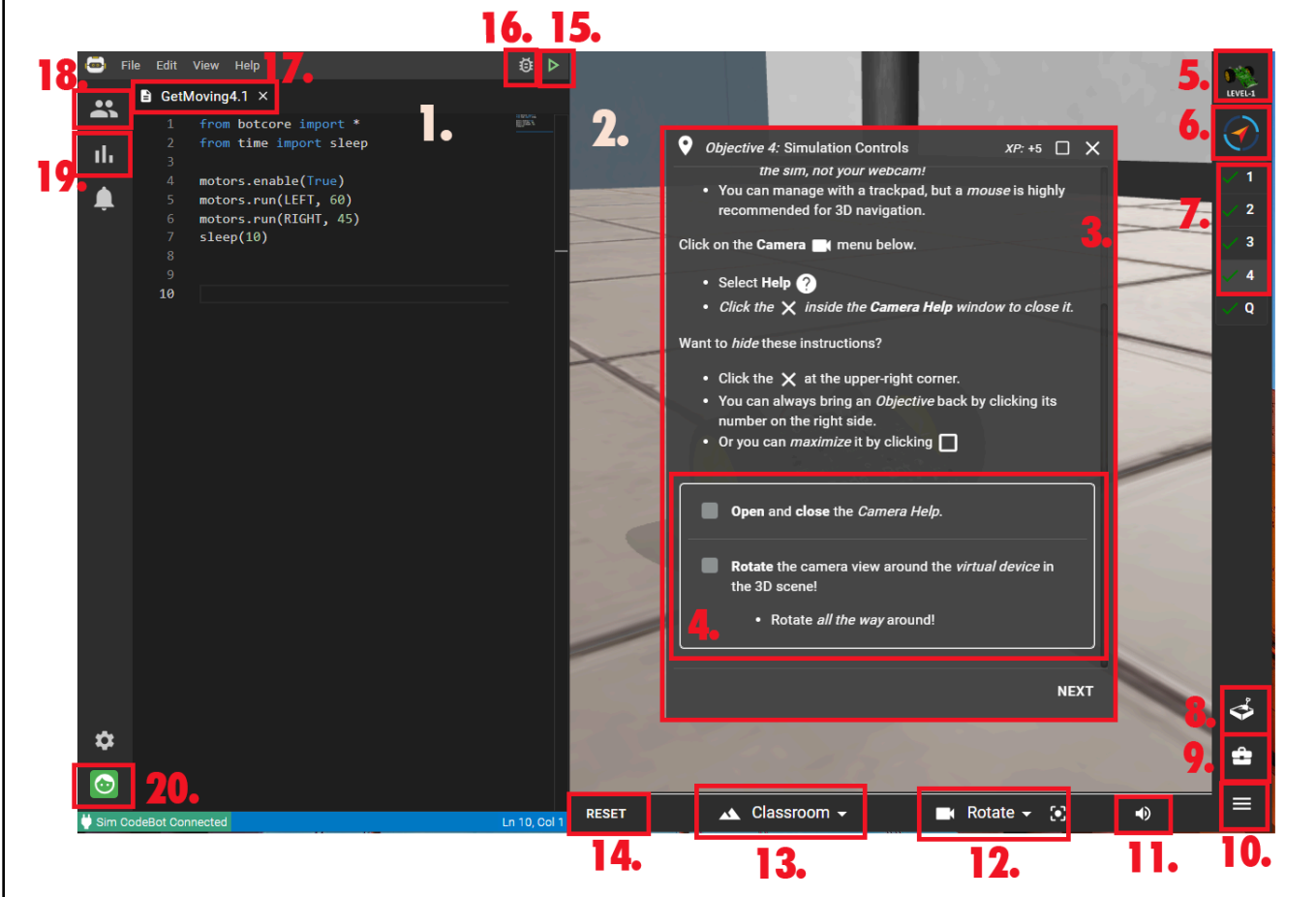


# Mission 1: CodeSpace Assignment

Name: \_\_\_\_\_

Label the parts of CodeSpace.



1. Text editor	11. Scene volume
2. 3D environment	12. Camera controls
3. Objective panel	13. Select 3D environment
4. Goals	14. Reset the environment
5. Current mission pack	15. Run
6. Current mission	16. Debug
7. Objectives or Mission panel	17. Filename
8. Sandbox	18. Select class
9. Toolbox	19. Progress and contests
10. Console panel	20. Log in / out